CODE FACISM
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We have tried to adhere to these coding standards. If you actually read our
source, you'll notice them, and two major authoring styles. The code
fragments in this document should adhere to them as well.

VARIABLE NAMES start with a lower case letter to indicate type, additional
words are glommed on with their first letter capitalized.

```
        int             iHowMany;
        float           fScaleFactor;
        char            *sFilename      /* s is for string*/
```

POINTERS start with 'p'
HANDLES with 'h'

```
        int         *pIReferenceToAnInteger;    /* pI is pointer to  int*/
        int         **hIHandleToAnInteger;      /* hI is handle  to  int*/
```

DEFINED TYPES start with a T (for type).

```
          TVeosErr        status
```

TYPEDEFS should include pointer defs and handle defs, when appropriate

```
       typedef struct {
         float              fX, fY, fZ, fRo, fPi, fYa;

         }     T6DPosRec,
               *TP6DPosRec,
               **TH6DPosRec;

       (TP6DPosRec  pRecord   ==   T6DPosRec   *pRecord)
```

CONSTANTS are all upper case, with words seperated by '_'

```
      #define VEOS_SUCCESS       (TVeosErr) 1
```

PUBLIC ROUTINES must return a TVeosErr, private routines may
      do whatever they like. We try to only return from the
      bottom of a procedure, even if it means tons of goofy if blocks.